Date: 07/02/20

Time: 12:30-14:30

Attendees: Robert Szeto, Kajetan Zarzycki, Alex Stagg, Ahmed Tumia, Angel Migallon

Agenda:

* Develop more concrete ideas for the implementation of the treasure hunt app.
* Populate the backlog of the kanban board

Conclusions:

* Decided to use IP addresses and Geo-location for the location mechanic in the app.
* Decided the role of the game master and actions the game master will take - e.g. making teams and choosing their locations.
* Discussed possible additional features for the game such as a scoring system and implementing a leaderboard.